

5 on 5 League Rules

1. Teams will coin flip for the ball at the start of the game.
2. Games are a running clock. The clock will stop for free throws in the 2nd half only. The clock will stop in the final 2 minutes of the game unless the team winning is up by 15 or more.
3. 2 20 minute halves.
4. Games are played on full court with a jump ball being the start of the game.
5. Possession will alternate after each basket scored.
6. Teams score by either 2 point baskets or 3 points outside the 3 point line.
7. After a basket has been scored or a foul called, a player must inbound the ball in play from out of bounds.
8. Fouls will be called by the court referee. A foul called in the act of shooting will result in free throws being shot. A non-shooting foul will result in the award of the offended team getting the ball back. The clock will not stop for free throws being shot in the 2nd 20 minute half only.
9. A player is considered fouled out upon obtaining their 5th foul. If teams do not have enough players they will be forced to play with 4 or forfeit.
10. Substitutions are to be made after a basket or an out of bounds play.
11. 2 time outs will be given to each team each half during the duration of the game. Each timeout will last 30 seconds. Where one additional timeout will be allowed to each team in the occurrence of overtime taking place. Timeouts will not carry over into overtime.
12. 2 minute overtime period with possession of the ball at the start of the period determined by coin flip. The clock will stop in the final 60 seconds of overtime play.
13. Successive one minute periods until the tie is broken.
14. Team mates will run the scoreboard.
15. Uniforms will not be supplied. Team shirts have to be the same color.
16. No foul language on jerseys/shirts.
17. Team must start a game with 5 players.
18. There will be a ZERO tolerance for fighting. If any fighting occurs it is grounds for immediate removal of the ENTIRE team.

If your team needs a sub player for a week: Each team will be allowed to have a player sub in 2x for free for their team. Following that, if a team is in need of a sub, they must have a person who has subbed for them once prior pay a prorated fee. There will be NO sub players allowed the week of tournament Play, if tournament play takes place! There will be no exceptions to this rule. If a team does not have enough players, they must have a past sub back or forfeit their games.

While teams are allowed 2 free subs, Sub players are allowed 1 free week to sub. Following that if they choose to come back and play, they must pay the Prorated fee for the remainder of the season.